



From Left: Jinyong Park, *Snæps*, 2017
Tom Pope, *Pop(e)*, 2017

Top Right: Rosie McGinn, *WSM*, 2017

Bottom Right: Holly Stevenson, *Fruit and Veg*, 2018

Window Project 2012 - 2018

Alexander Duncan, Ana Beatriz Fernandes, Rosie McGinn,
Ulla Nolden, Jinyong Park, Tom Pope, Luca Serasini,
Holly Stevenson, Jonny Tanna, Wright & Vandame,
and Julia Vogl

Summer 2018 Window Project winner: Gray Wielebinski

#windowproject

Private View: 2nd August, 6 - 8 pm

Exhibition: 3rd August - 1st September 2018

Celebrating 6 years running of the gallery's Window Project, in partnership with AucArt - recent graduates are selected from an international open call, to take creative control of the facade of the gallery. Held on a quarterly basis, the shortlist is handed over to an invited selection committee who then decides on the winner. Through this initiative, the gallery is committed to bringing recent graduates to a wider audience.

Debuting during the exhibition is our Summer 2018 Window Project winner Gray Wielebinski with the installation entitled, *A Dog Pees On Things For More Than One Reason* 2018. Wielebinski recently completed a large scale installation at the MFA degree show at Slade School of Art which explores identity, myth making, nationalism, and masculinity through themes including The American West and Baseball. For the Window Project installation at Gazelli, the artist will build off of the themes in the previous work to create a new multimedia installation. During the opening a performance will be held entitled, *A Dog Pees On Things For More Than One Reason* 2018.

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Exhibiting artists for the *Window Project 2012 -2018* group show have all have been previous Window Project winners, include Jinyong Park, Luca Serasini, Jonny Tanna, Rosie McGinn, Tom Pope, Wright & Vandame, Anna Beatriz Fernandes, Ulla Nolden, Alexander Duncan, Holly Stevenson, and Julia Vogl.

Jinyong Park was the winner of Gazelli's Spring 2018 Window Project with her work, *Our Universes Meet Through the Word-holes*. She graduated from the Royal College of Art in 2015 and has been exhibiting internationally in Paris, London and Seoul. Her two works for this exhibition, *Choro:k (Green)* and *Snæps*, are acrylic works on paper that are captivating, colorful and geometric in style.

Luca Serasini was the Winter 2017 Window Project winner with his work, *The Káos of Cosmos*, where he brought the viewer back to the first moments of the inception of the Universe. Since then, his practice has been concerned with, on one side, the development of the Universe after the Big Bang and, on the other side, the use of new materials and the light. In this exhibition, Serasini will be exhibiting works on paper that aim to describe the creation of the universe and light as a guiding source of energy.

Jonny Tanna's work for the Window Project in 2017, entitled *White People Are Scary #2*, sought to reverse the indoctrinated fear of the 'dark' outsider looking in. Desensitised by the media whilst simultaneously fearing the invisible hand of capitalism that feeds it, we fear people looking in from the darkness, through our own windows. The idea of looking in has inspired Tanna for his work exhibited in this show which includes an interactive computer screen with an animated character called 'Smarterchild' accompanied by a small novel. The notion that most of our time is spent looking at small screens (either computers, televisions or phones) is juxtaposed by the fact that we still commute through analog platforms and life itself is always going to be analogue (food, love, friendships etc).

Rosie McGin was the Spring 2017 Window Project winner with her work, *WSM* or 'Worlds Strongest Men'. Stills from this strong man competition have been enlarged to the point of pixilation and was printed onto vinyl fitted to the size of the first floor windows. Her current works for this exhibition continue to explore this idea as she displays two screens with the 'World's Strongest Men' images. This illuminates to the viewer an obsessive mentality in the context of body image, masculinity and addition as well as evoking an undeniable sense of humour and excitement in the repetition of the chosen imagery.

Tom Pope was the winner of the Winter 2016 Window Project where he exhibited *Light Traps*, a site-specific installation using a brush inserted into a tin of cyanotype solution connected by a wire door elsewhere in the gallery. For Window Project 2012 -2018 exhibition, he continues to use cyanotype solution to create selfportraits that have a performativity element to them. His self portrait series were all made at a performative games night where the participants actions directly influenced the resulting composition of each work.

Wright and Vandame are the Summer 2016 Window Project winners with their work, *All of Us Will be Gone* that uses a one-way mirror vinyl on each of the windows to reflect the immediate surroundings and directly engage the viewer within the work. From the interior of the gallery, the audience can further participate with the exhibition by looking at the viewers looking at themselves; but never seen. For this exhibition, Wright and Vandame have created one of a kind star shaped canvases that are covered in silver foil.

Ana Beatriz Fernandes was the Spring 2016 winner of the Window Project with her work, *Memory of a Non-Place*. Five projections were presented onto an oscillating translucent veil on the first floor windows, conveying movement as the fabric swings. The photographs guide the viewers through a collection of imagery of the ocean, where traditional notions of time and identity are no longer present. Her work for this exhibition entitled *Engrama* is a series of cyanotypes from a research on family photo albums.

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Through the evocation of real and fictitious memories *Engrama* explores the idea of a link between past and present and the viewer's possibility of a self-recognition through the other.

Holly Stevenson was the summer 2015 Window Project winner with her work, < *OPEN* > which explored the concept of being in two places at once via the consideration of the subject being both open and closed. In this exhibition she will be exhibiting a variety of new ceramic earthenware works. These are all apart of her latest project entitled, *Freud's Ashtray*.

Ulla Nolden was the 2015 winter Window Project winner with her work, *Pure Movement 2 & 3* where she used her own visual representation and perception to depict the changing shapes of sunlight as well as insect swarms. Her work for this show uses a series of screens representing variations of computer algorithms in different environments to examine even further this notion she had in the window project. Inside each of the three screen structures, a Raspberry Pi computer processes and visualises the algorithm in real time.

Alexander Duncan was the Spring 2015 Window Project winner. His work was a scene of calm, serene waters that filled the top floor windows of the gallery. His work exhibited for this show continues through the same series except this time in two large scale photographs. These two *Lacustrine* works will be accompanied by a few of his *Like Swimming* sculptures. The artist uses floats borrowed from his local swimming pool that are cast and colour matched before being returned. He is interested in the floats' marks, scratches and bites which suggest a childlike connection to play but also to fear and anxiety.

Julia Vogl was the inaugural window project winner in 2012 with her work *Olympic Tides*. Coinciding with the London Olympics, her work was inspired by the Olympic rings, each one representing a continent participating in the games, and also by the fact that daily our lives are being pushed and pulled by the Earth's Rotation and the value of money. For this exhibition she will be exhibiting *Filter Fun*, originally commissioned for a Tate Late event. This work is made up of free standing color fields that allow visitors to engage with them as analogue filters for their photos and social media exchange while using the hashtag #filterfun.

Notes to Editors

- Since its launch during the London Olympics in 2012, the Window Project has established itself as a significant platform for artists to display sitespecific works on the windows of the gallery. Gazelli Art House offers a platform for new, evolving work, we will dedicate this window space to emerging talent from the leading UK, and later international, art schools, as supporting the next generation of artists and curators is something that continues to be great importance to the gallery.

- Tom Pope's performative series of works, *Playing in the Parlour*, was the result from participants playing a variety of performative printing games on unexposed cyanotype paper stock at Soho House, London 2017.

Window Project winners, dates and titles:

- Jinyong Park (Spring 2018, *Our Universes Meet Through the Word-holes*)
- Luca Serasini (Winter 2017, *The Káos of Cosmos*)
- Jonny Tanna (Summer 2017, *White People Are Scary #2*)
- Rosie McGinn (Spring 2017, *WSM*)
- Tom Pope (Winter 2016, *Light Traps*)
- Wright and Vandame (Summer 2016, *All of Us Will Be Gone*)
- Ana Beatriz Fernandes (Spring 2016, *Memory of a Non-Place*)
- Ulla Nolden (Winter 2015, *Pure Movement 2 & 3*)
- Alexander Duncan (Spring 2015, *Window Project*)
- Holly Stevenson (Summer 2015, *< OPEN >*)
- Julia Vogl (2012, *Olympic Tides*)

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LONDON, *Johnny Just Came*, 2018
Installation shot



BAKU, *1918*, 2018
Installation shot

About

Contemporary gallery Gazelli Art House supports a wide range of international artists, presenting a broad and critically acclaimed programme of exhibitions to a diverse audience through global public projects and exhibition spaces in London and Baku. Gazelli Art House was founded in 2003 in Baku, Azerbaijan where it held exhibitions with Azeri artists. From 2010, having hosted conceptually interlinked off-site exhibitions across London, Founder and Director Mila Askarova opened a permanent space on Dover Street, London in March 2012. The same year, the Window Project was launched utilising the frontage of the gallery as additional display platform. In 2015, the initiative was remodeled to solely accommodate art school graduates through open call competitions three times a year. As part of the gallery's on-going commitment to art education, a series of events and talks are organised to run alongside each exhibition. In 2015, the gallery launched its Digital Art House www.Gazell.io, an online residency for artists working in the digital realm.

For further information on *Window Project 2012 - 2018*, please contact:

Press@gazelliarthouse.com